MESOPOTAMIAN MATHEMATICS

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Lecture 3

- 1. Historical Context
- 2. Methods of Computation
- 3. Geometry
- 4. Square Roots and the Pythagorean Theorem
- 5. Solving Equations

Historical Context



- Different units used
- Typically one "large" unit represented 60 small units
- Eventually adapted for system of numeration

Numeration and Computation

Grouping system based on 10:

- 1: Ť
- 10: 🖌

So what does ## represent?

For numbers greater than 59, Babylonians used a place value system based on powers of 60. What does

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represent?

We'll use 3,2,58 from now on.

- Many existing tablets are multiplication tables
- No addition tables, so reasonable to assume that addition was understood/a reasonable algorithm existed. Perhaps:

23, 37 + 41, 32 = 1, 05, 09

• Multiplication tables: listed $n \times 1, ..., n \times 20$, then $n \times 30, n \times 40, 50$, so $7 \times 34 = 7 \times 30 + 7 \times 4$.

In the Babylonian system:

- multiply 25 by 1,04
- multiply 18 by 1, 21

- All multiplication tables found are for *regular* sexagesimal fractions
- After the sexagesimal "point": 1/60, then 1/60², etc.
- Reciprocal of 40 is 0; 1, 30, or $\frac{1}{60} + \frac{30}{60^2}$
- Used for division by 40

Problem: Find the sexagesimal reciprocal of 18. Then divide 50 by 18.

Explore: What is the condition on *n* that ensures that it is a regular sexagesimal? That is, that its reciprocal is a finite sexagesimal fraction? base *b*?

Solution: The number *n* is regular if and only if the prime factors of *n* are some subset of 2, 3, and 5.

Geometry

- Grew out of need to survey land rather than accountancy
- Found procedures for finding square roots, Pythagorean triples, and "algebra"
- Like Egyptians, no symbols for operations or unknowns; instead a verbal mathematics

Consider an equilateral triangle of side length s.

- the altitude of the triangle is $h = \frac{\sqrt{3}}{2}s$
- the area of the triangle is $A = \frac{\sqrt{3}}{4}s^2$

The Babylonians approximate $\sqrt{3} \approx \frac{7}{4}$:

- For the altitude, they use the number 0; 52, 30
- For the area, they use 0; 26, 15

These were the coefficients of the equilateral triangle.

Given a circle of circumference C (the defining component):

- d = C/3
- $A = C^2/12$

Square Roots and the Pythagorean Theorem

- Given in tables
- Problems chosen where possible so that square roots are rational
- \cdot Some irrational square roots are needed, particularly $\sqrt{2}$

- Generally given as 1; 25
- Tablet YBC 7289: 1; 24, 51, 10

Problem: Convert each to decimals and determine the accuracy of the approximations.

Where did these approximations come from?

RADICAL ALGORITHM

Start with the identity $(x + y)^2 = x^2 + 2xy + y^2$. To find \sqrt{N} :

- Choose a *regular* value of *a* close to, but less than *N*, so that $N a^2$ is small. Set $b = N - a^2$.
- Then find c such that $2ac + c^2$ is as close as possible to b. Thus

$$\sqrt{N} \approx \sqrt{a^2 + b} \approx \sqrt{a^2 + 2ac + c^2} = a + c.$$

• If a^2 is sufficiently close to *N*, then $c^2 \ll 2ac$ so choose c = (1/2)b(1/a). Therefore,

$$\sqrt{N} \approx a + (1/2)b(1/a).$$

- Begin with a = 1;20
- Then b = 0; 13, 20 and 1/a = 0; 45, so

$$\sqrt{2} \approx 1;20 + (0;30)(0;13,20)(0;45) = 1;25.$$

PYTHAGOREAN TRIPLES

- Tablet Plimpton 322 (1800 BCE)
- Collection of Pythagorean triples, including

 $(12,709)^2 + (13,500)^2$ = $(18,541)^2$

- Purpose of the values unclear
- Evidence of geometric understanding of the theorem elsewhere



Solving equations

- Lots of examples on tablets
- Equations like ax = b solved by multiplying by 1/a
- More complex equations/systems solved via false position

Example (VAT 8389)

One of two fields yields 2/3 *sila* per *sar*, the second yields 1/2 *sila* per *sar*. The yield of the first field was 500 *sila* more than that of the second, and the areas of the two fields together were 1800 *sar*. How large is each field?

From Tablet BM 13901:

Example

"I summed the area and two-thirds of my square-side and it was 0; 35. You put down 1, the projection. Two-thirds of 1, the projection, is 0; 40. You combined its half, 0; 20 and 0; 20. You add 0; 06, 40 to 0; 35 and 0; 41, 40 squares 0; 50. You take away 0; 20 that you combined from the middle of 0; 50 and the square-side is 0; 30."

- What we have of Egyptian and Babylonian mathematics are generally teaching documents-basically a set of example-types.
- Learning math was essentially learning how to select and modify an appropriate algorithm, and master the techniques required to carry out the algorithm. Reasoning was evidently transmitted orally.
- "Real-world" quadratic problems are just as contrived as most found in current school algebra texts.
- Thus, it's reasonable to conclude that solving the quadratic wasn't the important thing-training young minds for problem-solving was.